

POINT DEDUCTION GRID - Perfection of Routine Category

Mistakes	.5 per occurrence
Includes:	
* Unchoreographed drops out of tumbling to the mat	
* Incomplete stunt / portion of stunt sequence	
* Incomplete / early dismount from stunt	
* 1 stunt mistake in a pyramid	
* Major timing error during stunt	

Major Falls	1.0 - 1.5 per occurrence
Includes:	
* Fall from stunt to the ground	
* 1 stunt in a pyramid drops to the ground, then rebuilds	

Pyramid Collapse	1.5 - 2.0 per occurrence
Includes:	
* Incomplete pyramid where 1 or more stunts fall to the floor	

* 1.5 maximum deduction for error(s) during the same stunt sequence / group

Not deducted in Perfection of Routine category:

- * Bobbles
- * Off balance
- * Hands touch down on airborne tumbling
- * Incomplete twist in stunt / cradle
- * Foot / knee / hand touch ground on stunt dismount
- * Performance errors involving incorrect execution of choreography
(Other than stunts and tumbling)

Examples of mistakes deducted in Perfection of Routine Category:

- * Knees down on backhandspring or tuck
- * Head touching ground on backhandspring
- * A stunt that cradles early
- * Non-connection of a stunt in a pyramid where connection is intended
- * A stunt in a pyramid builds late